

BASKETBALL RULES

- All games will start at 8.30 a.m., 9.30 a.m., 10.30 a.m. and 11.30 a.m. for all groups.
Program needs to be checked for specific times

Secondary games

- Matches may commence if three players are present.
- However, if five players are not present by the end of the half time break, a forfeit should be enforced – however teams should make every effort to play the game. Games to go ahead after forfeit with borrowed players from other team where possible.

PLAYING MORE THAN ONE GAME

- Players are allowed to play ONE game only unless there is negotiation between the coaches to play someone more than once.
It is noted that coaches should not reasonably withhold permission for this to occur” Teams to play players ‘up’ rather than from a higher division.
- All games will be of four ten minute quarters adopting the full rules of basketball including direction arrow with the clock being stopped in the last 3 minutes of play.
- The last three minutes being fully timed can be waived by agreement between coaches.
- Four team fouls per quarter apply before bonus fouls shots are applied
- **For all grades the three-point rule shall apply.**
- A tech foul should be imposed for any audible obscenity.
- The Association operates under FIBA rules.
- Players on all indoor courts must wear non-marking footwear
- It is recommended that if a player wears a T shirt under his/her team single at any indoor venue that it be the same colour as the team singlet.
- It is recommended that regulation shorts are to be worn.
- Each team is to supply a scorer. The home team is to supply a timekeeper
- School basketball uniforms must be worn, with numbers as per basketball rules.
- The game clock is to be stopped for all Time Outs
- The game clock is to be stopped on all whistles in the final 3 minutes of play **and all overtime periods** (fully timed).
- In Open A1-A2 and Middle A1-A2 matches there must be a result. If scores are level at the end of the game, then extra time must be played so that there is a

result. Extra time is 5 minutes. Keep playing 5-minute periods until a result is achieved.

Umpires -

- The host school is responsible for providing and paying for the umpire.**

- If the game is changed for any reason the payment will still come from the programmed host school.**

Reported Players -

- If a player is sent from the court by the umpire for a reportable offence, the umpire MUST at the conclusion of the game complete a report card provided by the coach.

- Any player Reported in a game the information will be forwarded to the player's Sports Co-ordinator or Principal for appropriate action.

Note: This does not include normal fouling off.

Players Votes

- At the conclusion of the Open A1-A2 Knockout matches the home team are to collect the game Result and Voting sheet 3-2-1 from the referees.
The home team is responsible for forwarding the game results and votes from this game to SAAS leo.panzarino@saas.asn.au (Please note that if the voting sheet is not submitted then the votes from this game will not be counted)
From the votes from these KNOCKOUT GAMES the SAAS Player of the Year and the SAAS Team of the Year will be selected.

Note: This does not include normal fouling off.

Primary Rules

Friday Afternoons 4.00, 4.40 and 5.20 time slots

Venue - Prince Alfred College

- All grades are to use a size 7 ball. (or is it size 6) **Height of rings** to be 10 feet for Grade 5, 6, 7.
- 8'6' rings are only to be used if schools do not have 10 foot rings

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