



**Rules Matrix for Senior Football**

Phase	Yr 7	Yr8	Yr9	Yr10	Res & Div 3	2nd	First XVIII
Players on ground	18 a side				15 or 18	18	
Ball Size	Size 4	Size 4	Full Size	Full Size	Full Size		
Max Game Day Squad	22 players						
Match Length	4x18 min				4 x 20 min		25 min
Breaks	1 <sup>st</sup> and 3 <sup>rd</sup> Quarter 5 min				Half Time		
					5 min		10 min
	Interchange Sideline						
Bounces	Unlimited						
Marking	A mark is awarded when a player catches the ball directly from another players' kick that has travelled at least 15m						
Out of Bounds	Last possession (Kick of Handball) Out of Bounds. As per Rule 15.6 of the Laws of the Game						
Kick off the ground	Permitted						
Penalties	25m penalty applied as umpire's discretion in accordance per AFL Rule 18.						
	Players can be ordered off at the umpires' discretion as per Yellow or Red Card Conditions						
3rd Man Up / Ruck Contest	The adoption of the 3rd man up rule as implemented at AFL level - permitting only two players (one from each team) to contest a ruck contest  For the avoidance of doubt, if two players from the same team contest a ruck contest, a free kick will be paid						
Centre Bounce 6-6-6	As per AFL Rule 13.1 of the Laws of the Game						
	Any contact with umpires will be deemed an immediate free-kick / Deliberate contact a reportable offense						