



Rules Matrix for Senior Football

Phase	Yr 7	Yr8	Yr9	Yr10	Res & Div 3	First XVIII Division 1 + 2
	7A1/A2/A3/B - Middle B1/B		Middle A1/A2/A3			
Players on ground	18 a side				15 or 18	18
Ball Size	Size 4	Size 4	Full Size	Full Size		Full Size
Max Game Day Squad	22 players					
Match Length	4x18 min				4 x 20 min	25 min
Breaks				1 st and 3 rd Quarter 5 min		
				Half Time		
	5 min				10 min	15 min
Coaching Position	Interchange Sideline					
Bounces	Unlimited					
Marking	A mark is awarded when a player catches the ball directly from another players' kick that has travelled at least 15m					
Out of Bounds	Last possession (Kick of Handball) Out of Bounds. As per Rule 15.6 of the Laws of the Game					
Kick off the ground	Permitted					
Penalties	25m penalty applied as umpire's discretion in accordance per AFL Rule 18.					
	Players can be ordered off at the umpires' discretion as per Yellow or Red Card Conditions					
3rd Man Up / Ruck Contest	The adoption of the 3rd man up rule as implemented at AFL level - permitting only two players (one from each team) to contest a ruck contest					
	For the avoidance of doubt, if two players from the same team contest a ruck contest, a free kick will be paid					
Centre Bounce 6-6-6	As per AFL Rule 13.1 of the Laws of the Game					
	Any contact with umpires will be deemed an immediate free-kick / Deliberate contact a reportable offense					