This competition is governed by the same rules as those played under by Hockey SA

## Exceptions being with time of play and replacement of players

## SUBSTITUTIONS

- Up to five substitutes a match are allowable.
- Substitutions are not allowable during a stoppage for a corner, penalty corner, or penalty stroke.


## DURATION OF MATCHES

- Matches shall consist of two halves of not more than 30 minutes, with a five-minute half time break.
- Starting time must be adhered to
- Playing time is to be shortened in the event of a late start;

Mid-week -3.45 p.m. games must be finished by 4.25 p.m.
Mid-week - 4.30 p.m. games must be finished by 5.25 p.m.
If no other games are programmed on the pitch, then the scheduled games can have a longer running time - 30
minute halves or to be adjusted to suit the situation.
Saturday - 8.30 a.m. games must finish by 9.40 a.m.

- Saturday - 9.45 a.m. games must finish by 10.55 a.m.
- Saturday - 11.00 a.m. games must finish by 12.10 pm


## Each school must supply ONE BALL IN GOOD CONDITION

IF SCHOOLS FIND IT NECESSARY TO PLAY STUDENTS IN TWO TEAMS BECAUSE OF LACK OF NUMBERS, THE PLAYERS MUST NOT COME FROM A HIGHER DIVISION WITHOUTH PERMISSION OF THE OPPOSING COACH.

MIDDLE SCHOOL - YEAR 7-8-9
SENIOR SCHOOL - YEAR 10-11-12
Players should be correctly and neatly dressed.

## Sportsmanship Rule

- Once a team has a 7 goal lead, the leading team must drop a player per goal till a min of 8 players plus the goalie remain on the field.
- Should score differential drop below 7, leading team can bring players back on one per goal.
- Max score differential at the end of the game to be 7 goals only.


## Tomahawk Rule

- Schools are to negotiate whether to use the Tomahawk shot or not on the basis of who they play each week.
- We will retain the use of the Tomahawk pass which is a fundamental skill of the game.


## Final Standings

- In a 11-team competition the final standings and SAAS Shield winner will be determined by the highest finishing ladder position. Should 2 or more team finish equal the winner will be decided on the previous Head-to-Head matches played between the team(s).


## Finals (if applicable)

At full time of a Grand Final Match, if scores are level each side will play 5 minutes extra time each way - if scores are level at the end of the extra time, then the game will be resulted through a shootout (3 attempts each side) or sudden death if level after the 3 attempts.

A1 Player of the Year and Goal Scorer of the Year will be determined by the votes issued through the game day umpires and submitted to SAAS at the conclusion of each game. These awards will only be counted for the minor round games and not include any finals.

Middle rules are the same as Open $A$ and $B$ with the exception of the Tomahawk shot which is not permitted in the Primary, Middle, Open B and Open A2 School competitions.

Persons in charge are asked to ensure that the conduct of supporters is appropriate. Abuse of umpires or players is not to be tolerated.

Mouth Guards and Shin Guards are compulsory for all players and schools are required to provide Face Shields for those who require it.

Each school is to ensure that there is an adult responsible for each of the teams in their competition, preferably a member of staff.

Where possible two experienced umpires will be supplied at each venue for each match. The payment from each school per game.
\$30.00 Primary
\$40 Middle School
\$70 Senior Saturday
The HOME TEAM is responsible for providing the umpire with the SAAS Post Match Result Sheet which requires the information on Game Scores, Goal Scorers and Player Voting to be submitted to SAAS.
This is to be entered into the SAAS shared doc
https://docs.google.com/spreadsheets/d/1rFEbDcsW5Zk79hCutzimhO1KXtjxf7uGutfLA7g6BPU/edit\#gid=0
for collating no later than Tuesday.

